

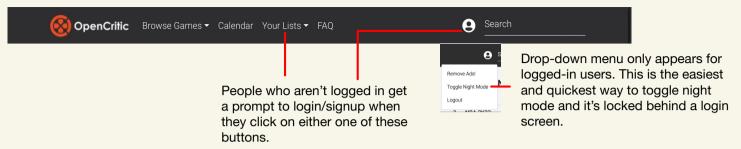
OpenCritic.com is a video game review aggregator that compiles hundreds of critic scores to create a numeric score that users can use as the overall consensus for a game. OpenCritic's transparency in its scoring methods makes the website unique in its market niche.

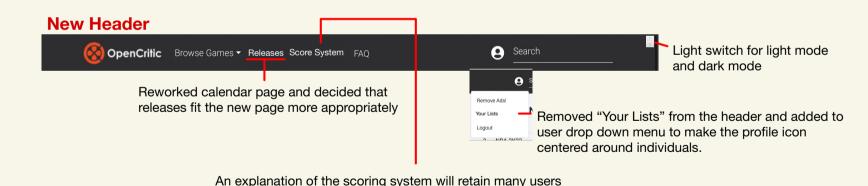
I love video games, so my goal of this project is to redesign the content and elements of the website to make it more convenient to navigate for other gaming enthusiasts.

Reworking the Initial Impressions

Header, Footer, and Home Page

Old Header





since OpenCritic's system satisfies both people who are looking for every critic's recommendations and people who are looking

for every popular top critic's recommendations.

Old Footer

AFFILIATE DISCLOSURE

A portion of the sale from items purchased through the Amazon, GamesPlanet, Best Buy, Walmart, GameStop, and other 3rd party retailer links on this page directly support OpenCritic.

IMPORTANT LINKS

Submit a Review Our Partners Contact Us Our Supporters Privacy Policy Terms of Use

Press Assets

Manage Cookie Settings Activate Dark Theme Donate on Patreon Like on Facebook Follow on Twitter The "important links" list is visually indistinct from the list of links next to it.

"Activate Dark Theme" isn't a link.

New Footer

AFFILIATE DISCLOSURE

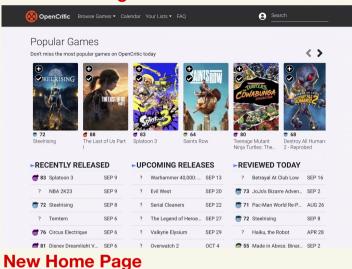
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IMPORTANT LINKS

Submit a Review Our Partners Contact us Patreon Our Supporters Our Socials Privacy Policy Terms of Use Press Assets Manage Cookies Removed dark theme toggle since there is already one on the header.

Patreon moved to "Important Links" and added "Our Socials," to fit the tone of this section, as a hub link for Facebook, Twitter, and any other social media accounts.

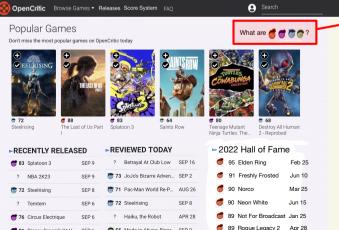
Old Home Page



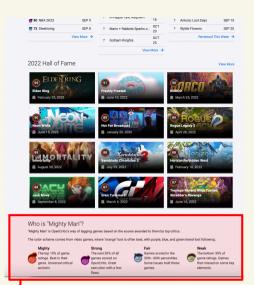


at 81 Disney Dreamlight V...

SEP 6

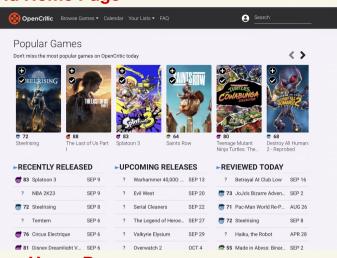


55 Made in Abyss: Binar... SEP 2

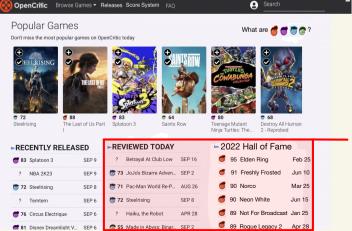


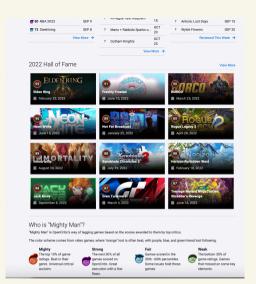
The "Mighty Man" explanation isn't visible from the first impression of a page which may make users either confused on the meaning of some of the faces or ignore the faces and only focus on the numbers. The new button here would link to the new "Score System" page.

Old Home Page

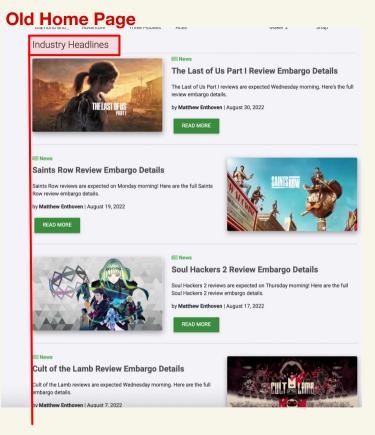




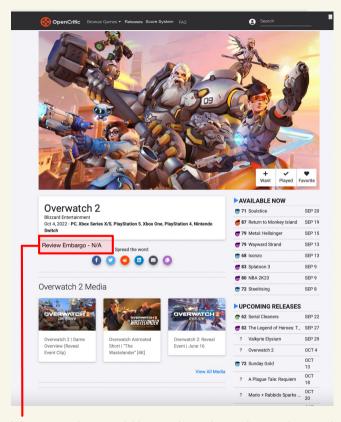




Removed "Upcoming Releases" to swap out with "2022 Hall of Fame" since the header now has a designated section for game releases. Swapping in the hall of fame scores also creates a consistency of game scores and "Mighty Man" imagery that was lacking from the lack of scores and question marks in the "Upcoming Releases" section.



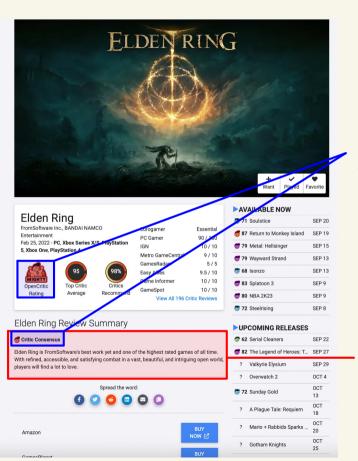
The "Industry Headlines" section towards the bottom of the home page only has review embargo dates. This section should either include links to articles from other websites or removed until OpenCritic has dedicated gaming journalists.



A better option would be to show the review embargo dates on pages for games that haven't released yet.



Old Side-by-Side



Critic's consensus is already easily visible so there's no need to show two Mighty Mans

> The length of the review summary is inconsistent between these games. Review summaries should have a character or word limit since many people use review aggregators as a quick and consistent resource.



The Last of Us Part I PlayStation, Naughty Dog

Sep 2, 2022 - PlayStation 5







9/10 GamesRadar+ 4/5 Metro GameCentral 8 / 10 Easy Allies 8.5 / 10 GameSpot 8 / 10 Game Revolution 8/10 TheSixthAxis 9/10 Hobby Consolas 92 / 100

87 Return to Monkey Island # 79 Metal: Hellsinger # 79 Wayward Strand 68 Isonzo # 83 Splatoon 3 # 80 NBA 2K23 View All 119 Critic Reviews 72 Steelrising

71 Soulstice

SEP 20

SEP 19

SEP 15

SEP 13

SEP 13

SEP 9

SEP 9

SEP 8

The Last of Us Part I Review Summary

Critic Consensus

Critics have been praising Naughty Dog's visual and audio upgrade of The Last of Us Part 1. with attention paid to the added accessibility features. There has been criticisms of the price

The overall visual and audio upgrades have been widely praised, particularly the character models and lighting which have been noted to create a larger sense of emotion and atmosphere. There has also been wide acclaim for the huge amount of accessibility options that have been added, making the game a lot easier to play for those who may struggle.

Critics have been split on the gameplay of The Last of Us Part 1, praising the improvements made to the AI, movement and the added functionality of the DualSense. However, many have also criticised that the gameplay feels like it's from 2013 (because it is). There have also been comments about how the game hasn't added new content or features, is missing the original games multiplayer mode and the gameplay can feel old fashioned at times. however, the consensus is that this is the definitive way to experience the single player narrative and it's follow up DLC Left Behind.

►UPCOMING RELEASES 62 Serial Cleaners

? Gotham Knights

ď	82	The Legend of Heroes: T	SEP 2
	?	Valkyrie Elysium	SEP 2
	?	Overwatch 2	OCT 4
9	72	Sunday Gold	OCT 13
	?	A Plague Tale: Requiem	OCT 18
	?	Mario + Rabbids Sparks	0CT 20

New Side-by-Side





Top Critic

	PC Gamer	90 / 10
PlayStation	IGN	10 / 1
	Metro GameCentral	9 / 1
	GamesRadar+	5/
98%	Easy Allies	9.5 / 1
	Game Informer	10 / 10
Critics Recommend	GameSpot	10 / 10
Recommend	View All 196 Cr	itic Review

Elden Ring Review Summary

OpenCritic

Rating

Elden Ring is FromSoftware's best work yet and one of the highest rated games of all time. With refined, accessible, and satisfying combat in a vast, beautiful, and intriguing open world, players will find a lot to love.

Amazon CamacPlanet

AVAILABLE NOW 71 Soulstice SEP 20 Essential 6 87 Return to Monkey Island SEP 19 79 Metal: Hellsinger SEP 15 SEP 13 79 Wayward Strand 68 Isonzo SEP 13 SEP 9 ## 83 Splatoon 3 **60** NBA 2K23 SEP 9 72 Steelrising SEP 8 **►UPCOMING RELEASES** @ 62 Serial Cleaners SEP 22 ### 82 The Legend of Heroes: T... SEP 27 ? Valkyrie Elysium SEP 29 ? Overwatch 2 OCT 4 OCT 72 Sunday Gold 13 ? A Plague Tale: Requiem ? Mario + Rabbids Sparks ..

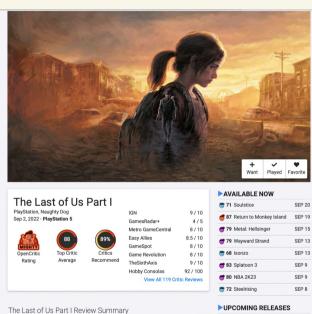
? Gotham Knights

20

OCT

25

"The Last of Us Part 1 is the definitive version of Naughty Dog's masterpiece. However, the aging gameplay and lack of additional content make the \$70 price point questionable when an already excellent \$20 option is available."



The Last of Us Part 1 is the definitive version of Naughty Dog's masterpiece. However, the aging gameplay and lack of additional content make the \$70 price point questionable when an already excellent \$20 option is available.



Amazon







? Gotham Knights

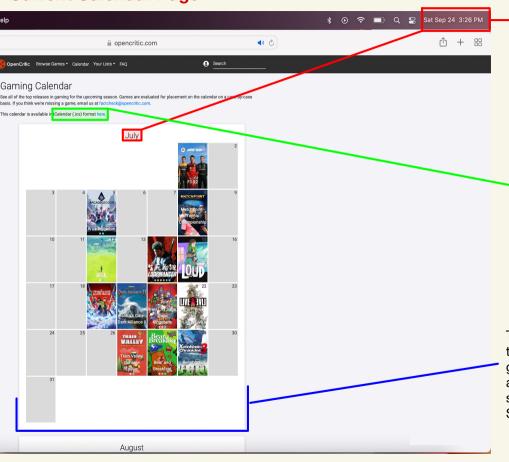
62	Serial Cleaners	SEP 22
82	The Legend of Heroes: T	SEP 27
?	Valkyrie Elysium	SEP 29
?	Overwatch 2	OCT 4
70	Sunday Gold	OCT
9 /2		13
?	A Plague Tale: Requiem	OCT
f		18
2	Mario + Rabbids Sparks	OCT
		20

OCT

Turning the "Calendar" Page to a

"Releases" Page

Current Calendar Page

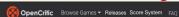


The current date doesn't match the calendar provided. In this example, it's unclear whether the site hasn't been updated since July or there are no releases until **next** July.

The iCalendar is a great idea and would be better if the website offered calendars for each month.

The calendar shows a slideshow of games released on those days which isn't as practical as showing all of the games released on the same days as each other. There is also an extraneous amount of blank spaces on the page since games generally don't release on Saturdays, Sundays, and Mondays.

New "Releases" Page



Release Dates

See all of the top releases in gaming for the upcoming season. Games are evaluated for placement on the calendar on a case-by-case basis. If you think we're missing a game, email us at factcheck@goencritic.com.

You can download the year's release schedule in your preferred calendar format here.

Or you can download individual months' schedules below.

September Cot ■ 22 The Legend of Heroes: Tr. SEP 27 ■ 22 The Legend of Heroes: Tr. SEP 27 ? Val ↑ Val Value Septium SEP 29 ? Val ↑ Overwatch 2 OCT 4 ? Ow ↑ Z Sunday Gold 0CT 13 OCT 27.2 Sunday Gold 0CT 18 ↑ A Plague Tale: Requiem 0CT 18 0CT 20 ? A Flague Tale: Requiem 0CT 20 ↑ Gotham Knights 0CT 25 ? Gotham Knights 0CT 25 ? Gotham Knights 0CT 28 ? Bayonetta 3 ↑ Bayonetta 3 0CT 28 ? Bayonetta 3 0CT 28 ? Bayonetta 3 0CT 28





View More →

Search

December

The Legend of Heroes: Tr	SEP 2
Valkyrie Elysium	SEP 2
Overwatch 2	OCT 4
Sunday Gold	OCT 13
A Plague Tale: Requiem	OCT 18
Mario + Rabbids Sparks o_	OCT 20
Gotham Knights	OCT 25
Bayonetta 3	OCT 28
	Valkyrie Elysium Overwatch 2 Sunday Gold A Plague Tale: Requiem Mario + Rabbids Sparks o Gotham Knights

Previous Months

January				
6 82	The Legend of Heroes: Tr	SEP 27		
?	Valkyrie Elysium	SEP 29		
		0.07.4		



The new "Releases" page reorganizes the default view into list form, starting with the current month.

Adding different calendar options such as Google Calendar or Microsoft Outlook creates more flexibility for users.

This is how long the original "Calendar" page is. The proposed "Releases" page cuts the length to around a quarter of the "Calendar" page.

A downloadable version of each month's release schedule is available in the user's preferred calendar format.



Adding a "Score System" Page

Rating, Score, and Listing Questions

How is the OpenCritic rating (Mighty, Strong, Fair, or Weak) determined?

How is the Critics Recommendation percentage calculated?

Does OpenCritic assign ratings or scores to non-numeric reviews?

How is the Top Critic Average calculated?

What happens if a single publication publishes multiple reviews?

How do I get my game onto OpenCritic?

Why are there so many games missing before October 2015?

Why should a score system page be added?

OpenCritic's scoring system is what sets OpenCritic apart from the more popular Metacritic. Metacritic weighs top critics more heavily while OpenCritic has a score for top critics and a separate score that weighs every critic equally. This distinction can be the biggest factor in drawing more users from Metacritic so it's important to have a dedicated page for it.

The questions and answers here, pulled from the "FAQ" page, can be used as the content for the new "Score System" page.

Score System Page



OpenCritic Browse Games ▼ Releases Score System FAO



Search

Mighty Man: Breaking Down Top Critic Scoring

Top critic scores are differentiated from other critic scores by using "Mighty Man." A game needs to have at least 3 numeric review from top critics to receive one of the 4 Mighty ratings. The Top Critic average cutoffs are usually at 84 and above, 75-83, 66-74, and 65 and below. Non-numeric reviews are not included in any score calculations.

Mighty

The top 10% of game ratings. Best in their genre. Universal critical acclaim.

Strong

The next 30% of all games scored on OpenCritic, Great execution with a few flaws.

Fair

Games scored 30th - 60th percentiles. Some issues hold these games.

Weak

The bottom 30% of game ratings. Games that missed on some key elements.

The color scheme comes from video games, where "orange" loot is often best, with purple, blue, and green tiered to following

All Critic Scores: Recommend Percentage







This metric is calculated by taking the overall recommendation percentage of all reviews with verdicts. A review is considered to be recommended if one of the following has occured:

- . A critic specified they would recommend the game to general gamers over other games releasing at a similar time when uploading their review metadata to OpenCritic's content management system (CMS)
- . For numeric reviews written by top critics, publications may elect to set their own threshhold for what is and isn't recommended. For publications that have not made an election, the threshhold is set to the publication's median review score. Reviews at or above this threshhold are considered recommended. Note that this threshhold is dynamic over time.
- Non-numeric reviews written by top critics that have a clear verdict and verdict system are also included when recommended. For example, Eurogamer (Recommended, Essential), AngryCentaurGaming (Buy), and GameXplain (Liked-a-lot, Loved) have their reviews included in this metric

The Mighty Man rubric is only used for top critics, but that isn't transparent to site visitors. Creating scannable headers with this information will aid in discoverability.

Users who follow top critics that don't use numeric reviews will naturally question how their favorite critics' reviews are used after seeing the average cutoffs. The added sentence here will answer that question.